

Pre Year 7

Design and Technology is studied in primary school as part of the curriculum and through project/topic areas, however time spent on this can be limited and varies between schools. However, pupils will have an experience of designing, making, using different material and equipment's and presenting ideas. All off this supports the curriculum in year 7, with year 7 developing and building on these basic skills and knowledge.

Year 7									
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Topic/Focus	Design and Make project: Aerodynamics and Biomimicry – Water Transport For most students this is their first experience of a DT workshop and making products using tools and machinery. The project introduces students to a design challenge that looks at producing a creative outcome that is strongly link to our maritime curriculum. Using a variety of materials and being influence by aerodynamics and biomimicry, students will design make and test a water vehicle. A basic framework for the design will be given to students but students have flexibility to be creative and develop their design ideas. Students learn through a variety of techniques such as brain storming, class discussions, idea development and modelling. They will have templates to follow and a structured plan of manufacture. Written work is recorded in an exercise book. Their work will be assessed by practical observations of the skills								
	they have learnt and recorded in their books and their practical outcome. Students will also learn the fundamentals of health and safety in the workshop and will build on these throughout the three years as they develop skills and have access to more tools and machines.								
Sequencing	Focus - Introduction Brief, analysis, understanding of the topic What is a specification? Who does it impact? Identifying key information Initial discussions	Focus - Explore Research Understanding Developing knowledge Inform decisions	Focus - Create Design ideas Problem solving Sketching Developing ideas	Focus - Model Sketch modelling Prototyping Practical skills Materials Tools Equipment Health and safety Development	Focus - Consolidate Testing Did it meet the brief? Development Improvement Reflection Expansion Evaluation Revisiting	Extension Activity Keyring fob design inspired by nature Onshape TechSoft 2D			
Extended Learning	Investigation Task – Health and safety quiz and challenge. After school STEM club – boat building Working with local companies	Investigation task – how to write a specification	Investigation task – how do I finish my product?	How is my product aerodynamic? How is my product inspired by biomimicry?	How does my project meet the brief?	Homework schedule 1.Biomimicry and aerodynamics inspiration mood board 2. Local Industry 3. Local industry 2 4. Boat design			
Formal Assessment Project Length	End of Project Review - Including practical skills assessment and presentation of work, knowledge assessment mat. 8-10 weeks								



ear 8										
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Topic/Focus	Design and Make Project – Sea Plastics and lighting Students return in Year 8 to develop their skills and learn a new range of skills through another design and make project with a strong maritime link. Again, students will create a product in response to a challenging and relevant design brief. Using sea plastic as a focus for the design outcome, student will design and make a piece of lighting that will combine different materials and practical understanding. It will develop and expand on their knowledge from year 7 and introduce new materials and electronics. They will build cross curricular knowledge when looking a sea plastic and its impact on their local and global environment. They will understand the potential of turning plastic waste in to useable products and Students will also be introduced to graphic design using the latest technology and learn how to bring their ideas to life using illustrator and the laser cutter. Students will also be introduced to metalwork through a short two lesson project where they will create a name tag. They will explore a range of metals and how to cut and shape metal. Their work will be assessed by practical observations of the skills they have learnt and recorded in their books. Key ideas – research, design, oracy (whole class discussions and analysis), development, CAD/CAM, H&S, finishing techniques.									
	Students will develop their understanding of health and safety in the workshop and will build on these throughout the three years as they develop skills and have access to more tools and machines.									
Sequencing	Focus - Introduction Brief, analysis, understanding of the topic What is a specification? Who does it impact? Identifying key information Initial discussions	Focus - Explore Research Understanding Developing knowledge Inform decisions	Focus - Create Design ideas Problem solving Sketching Developing ideas	Focus - Model Sketch modelling Prototyping Practical skills Materials Tools Equipment Health and safety Evaluation Development	Focus - Consolidate Testing Did it meet the brief? Development Improvement Reflection Expansion Evaluation Revisiting	Extension Activity Metal name tag They will explore a range of tools and machinery to build skills ready for year 9 developing understanding ready for year 9.				
Extended Learning	Global impact – how can we help the bigger problem? Links to local companies Bottle lid drive	What does the future look like? What will we do without plastics?	How many plastics have I used today?	One thing I could do differently challenge?	Alternative materials.	Homework schedule 1.The impact of sea plastic - Mood board 2. Impact of plastics 2 3. What can I do? 4. Lighting and my light				
Formal Assessment	End of Project Review - Prac	End of Project Review - Practical skills assessment and presentation of work, knowledge assessment mat.								
Project Length	8-12 weeks									



Year 9									
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
opic/Focus	Design and Make Project – Sound and Amplification. Producing a speaker. Coastal warning systems, how sound travels through different environments Students return in Year 9 to create a product around the theme of sound and amplification, with a specific focus on the maritime industry and how sound is used. In year students have more freedom to explore design and engineering, they will develop a basic brief and have the option to select their own materials to create their design solution. Students will develop theory electronics skills learnt in year 8 and learn how to assemble and solder a circuit board. Alongside this they will learn how to amplify sound and create a sound system based on their knowledge and understanding. Case studies will look at how the maritime industries use sound for rescues and warning systems. Workshop machines and tools will be explored further, with health and safety underpinning students learning. This experience will enrich students experience of								
	the subject and give student the knowledge of what to pick at KS4 and what engineering and design can offer. This project continues to develop students understanding to GAD & CAM and builds directly to the understanding of working with materials and processes. It makes students think about whether they are wanting to continue wit design and engineering in year 10 and wide range of resources they have access to. Students will develop their understanding of health and safety in the workshop and will build on these throughout the three years as they develop skills and have access to more tools and machines.								
Sequencing	Focus - Introduction Brief, analysis, understanding topic What is a specification? Who does it impact? Identifying key information Initial discussions	Focus - Explore g of the Research Understanding Developing kno Inform decision	Design ideas Problem solvin wledge Sketching	Sketch modelling g Prototyping Practical skills as Materials	Focus - Consolidate Testing Did it meet the brief? Development Improvement Reflection Expansion Evaluation Revisiting	Extension Activity Onshape TechSoft 2D 3D printing parts Vacuum forming parts			
earning	How do we find people that a	are lost? How does soun through water?			different materials, g different amplification different ways to make sound travel (eg	3. Electronic components4. Design a rescue system			
Formal Assessment	End of Project Review - Practical skills assessment and presentation of work, knowledge assessment mat.								
Project Length	8-12 weeks								



Year 10										
Qualification	WJEC L1/2 Awar	d in Engineering								
½ Term	1	1	2	2	3	3	4	4	5	6
Topic	Materials	Materials	Processes	Processes	Solving problems	Solving problems	Engineered World	Engineered World	Mock coursework	Mock Coursework
	WJEC	WJEC	WJEC	WJEC						
	3.2 Engineering	3.2 Engineering	3.3	3.3 Engineering	WJEC	WJEC	WJEC	WJEC	WJEC	WJEC
	materials	materials	Engineering	processes and	3.4 Solving	3.4 Solving	3.1 Engineering	3.1 Engineering	Unit 1 & 2	Unit 1 & 2
	Properties	Metals	processes	methods	engineering	engineering	Achievements	Achievements	Clamp	Clamp
	Applications	Polymers	and methods		problems	problems				
		Smart								
		materials								
H&S				He	alth and Safety	- Under pins all l	earning			
Practical Focus	Workshop skills	Developing	Developing	Developing	CAD/CAM	CAD/CAM	Electronics	Electronics	Mock	Mock
	- Reset	Metalwork	Metalwork	Metalwork	Laser cutting,	Laser cutting,	Lighting Project	Lighting Project	coursework	Coursework
	Basic Skills	skills	skills	skills	3D printing	3D printing	Electronics	Electronics	Previous brief	Previous brief
	(toolbox)	Tag	Metal work	Metal work	Onshape	Onshape	Circuit boards	Circuit boards		
	Metal work	Tool making	(Machining)	(Machining)						
	(TAG)	Cutting	Lathe work	Milling						
	Tool Making	Shaping	Centre punch	Centre punch						
		Measuring	Lamp Project	Lamp project						
Sequencing	Focus - Basic	Focus - Applying	Focus Basic	Focus –	Focus – Basic	Focus –	Focus –	Focus –	Focus –	Focus –
	skills, developing	Skills	skills	Applying Skills	CAD/CAM skills	Applying skills	Application of	Independent application of 3.2,	Mock coursework	Mock
	skills Foundations of	Demonstrating in depth knowledge	(machining) Foundations of	Demonstrating in depth knowledge	Learning the fundamentals	Demonstrating in depth	3.2, 3.3 and 3.4	3.3 and 3.4	following mark scheme	coursework following mark
	theory	depth knowledge	engineering	depth knowledge	of CAD/CAM	knowledge	Basic knowledge of engineering	Demonstration of	Application of	scheme
	theory		processes		Solving	solving	achievements.	in-depth	knowledge/skills	Application of
			p. 5 5 5 5 5 5 5		Problems	problems		knowledge of 3.1.		knowledge/skills
Extended	Physical testing	Range of tools	Higher level	Extension of	3D Printing	3D Printing	Complex	Complex circuits	Coursework	Coursework
Learning	of materials	Smart	maths	skills	and laser	and laser	circuits	Programming	linked tasks	linked tasks
· ·		materials		CNC machines	cutting	cutting	Programming		(exploring	(exploring
									different ways)	different ways
Formal	EoT test or	EoT test or	EoT test or	EoT test or	EoT test or	Mock exam	EoT test or	EoT test or	Exam Unit 3	Coursework
Assessment	Assessment	Assessment	Assessment	Assessment	Assessment	Unit 3	Assessment	Assessment mat		marked
	mat	mat	mat	mat	mat		mat	Skills test		
	Skills test	Skills test	Skills test	Skills test	Skills test		Skills test			



Year 11									
Qualification	WJEC L1/2 Award in E	WJEC L1/2 Award in Engineering							
Term (half terms)	1	2	3	4	5				
Theory topic	3.2 Engineering materials	3.3 Engineering processes and methods	3.4 Solving engineering problems	3.1 Engineering Achievements	Recap – revision/past exam papers				
Coursework	Unit 2 (Submit Dec)	Unit 2	Unit 1	Unit 1	submitted				
Sequencing	3.2.1 Understanding materials 3.2.2 Material properties 3.2.3 Testing materials Supports unit 2	3.3.1 Engineering Processes 3.3.2 Application of processes 3.3.3 Safe working practices Supports unit 2	3.4.1 Mathematical techniques for solving problems 3.4.2 Understand and produce engineering drawings Supports unit 1	3.1.1 Engineering developments 3.1.2 Engineering achievements 3.1.3 Environmental issues affecting engineering applications.	3.1, 3.2, 3.3, 3.4				
Extended	After school club								
Learning	Period 6	Period 6							
	Development of knowledge organisers								
	Work experience, trips, maritime curriculum opportunities								
Formal	Unit 2 – Internally	Unit 2 – Internally	Unit 1 – Internally	Unit 1 – Internally	Past exam questions	Past exam questions	Resit unit 3		
Assessment	assessed. EoT test	assessed.	assessed. EoT Test	assessed Mock					
		EoT test/mock							

Post Year 11	
Further Education/training in: Engineering L3 or Apprenticeship	Employment in: Engineering sector